

From Context to Frameworks to Practice: A Toolkit for Informed Leadership

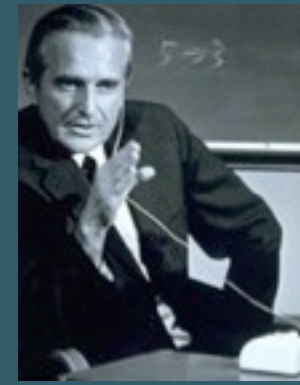
Ruben R. Puentedura, Ph.D.

Goals

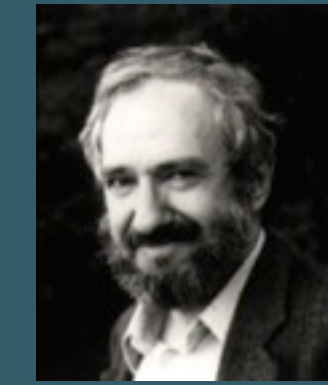
Focus

Models

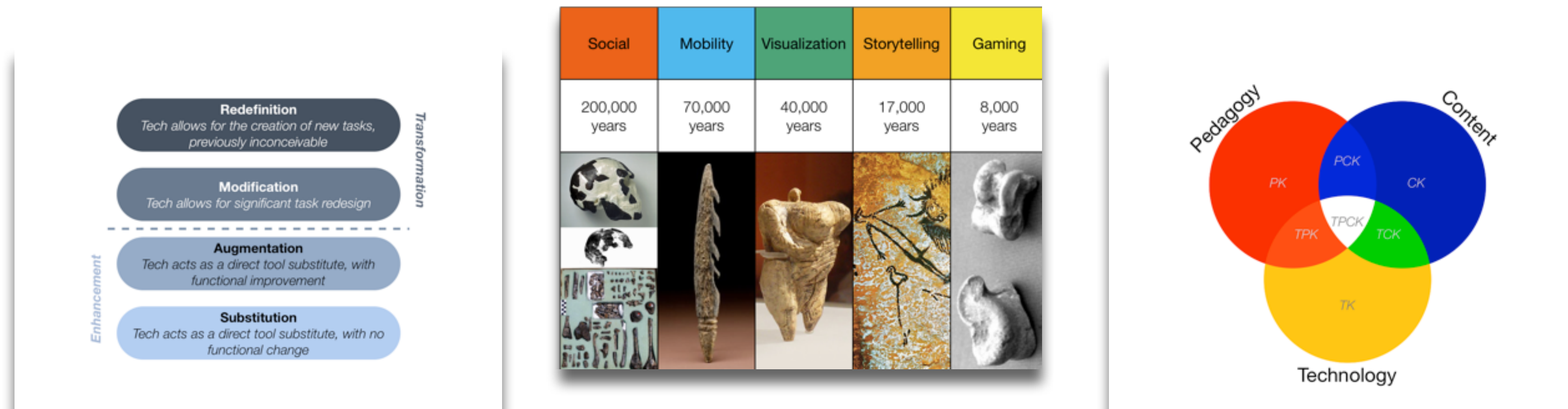
Technology



Augmenting Human Intellect & Learning Capacity



21st Century Learning



One-to-One Technologies

Transformation

Redefinition

*Tech allows for the creation of new tasks,
previously inconceivable*

Modification

Tech allows for significant task redesign

Augmentation

*Tech acts as a direct tool substitute, with
functional improvement*

Substitution

*Tech acts as a direct tool substitute, with no
functional change*

Enhancement

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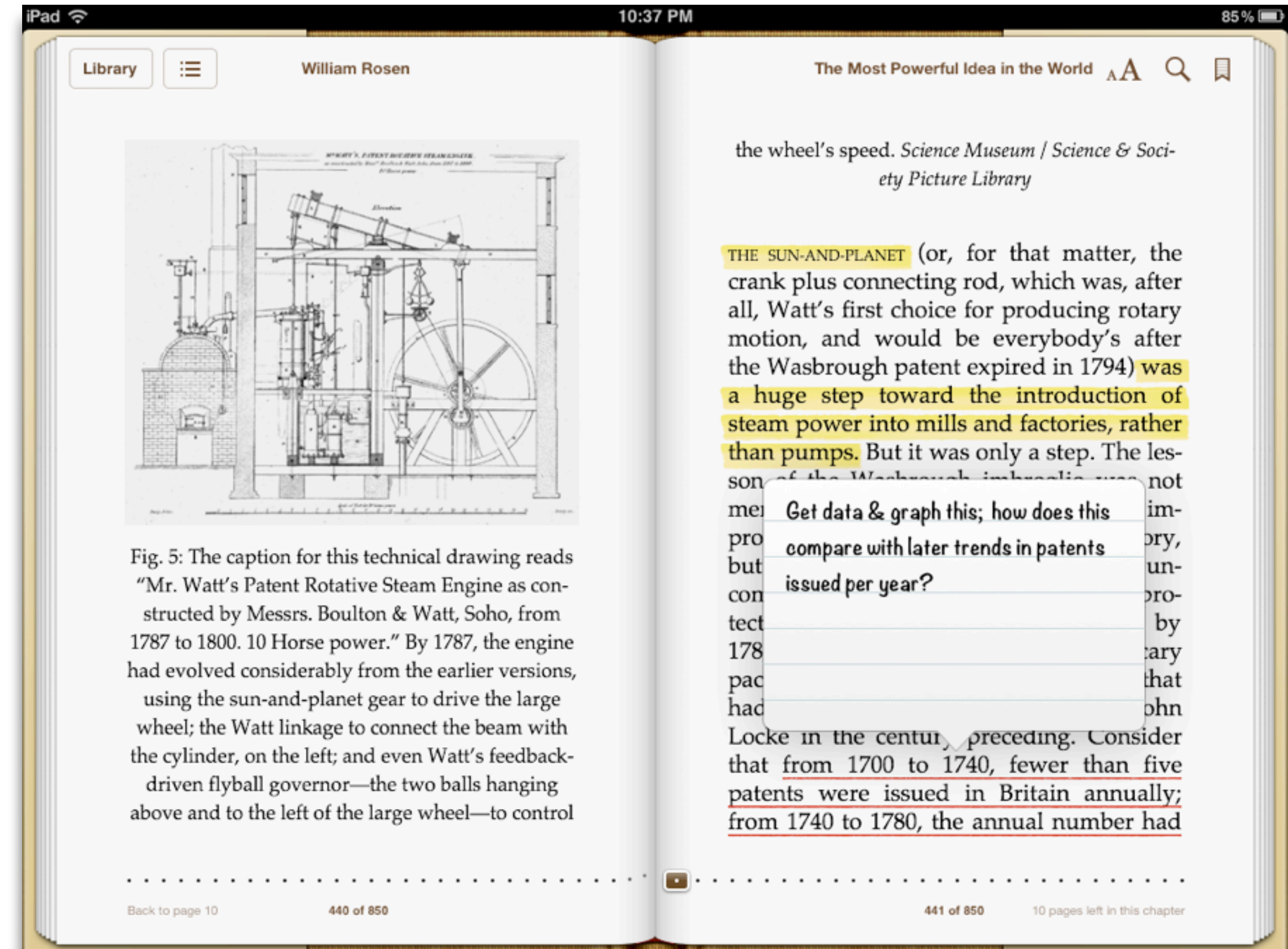
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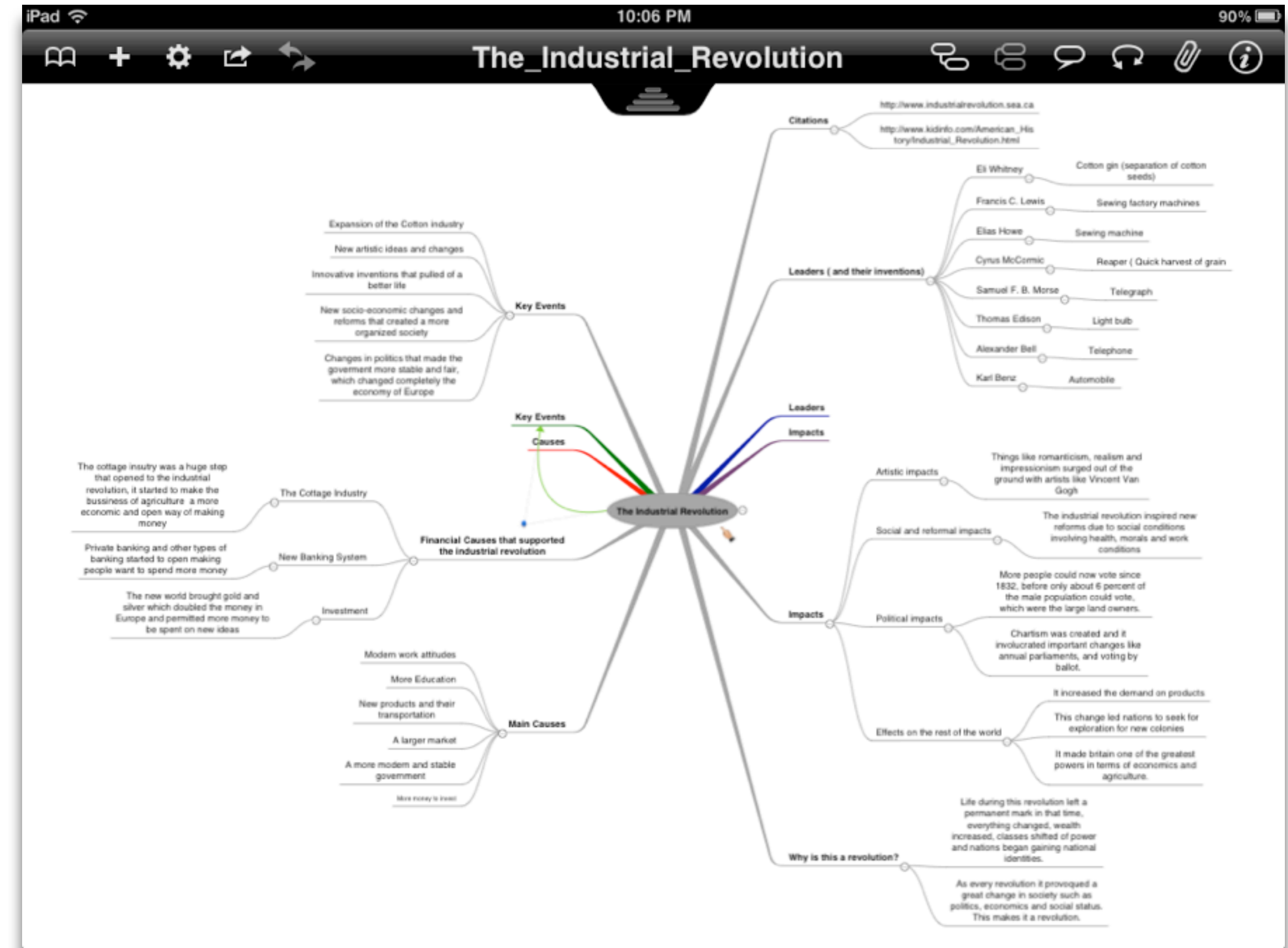
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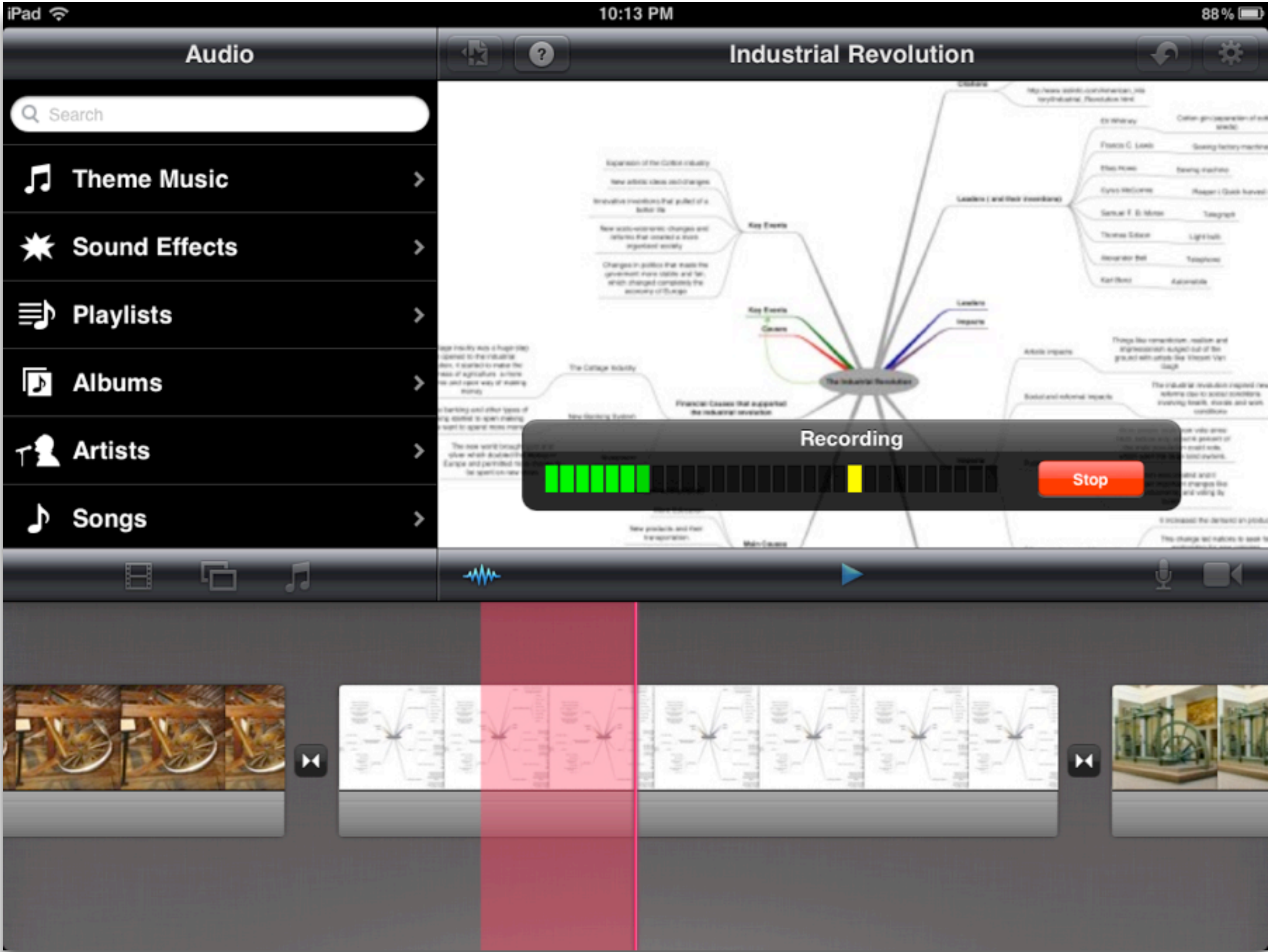
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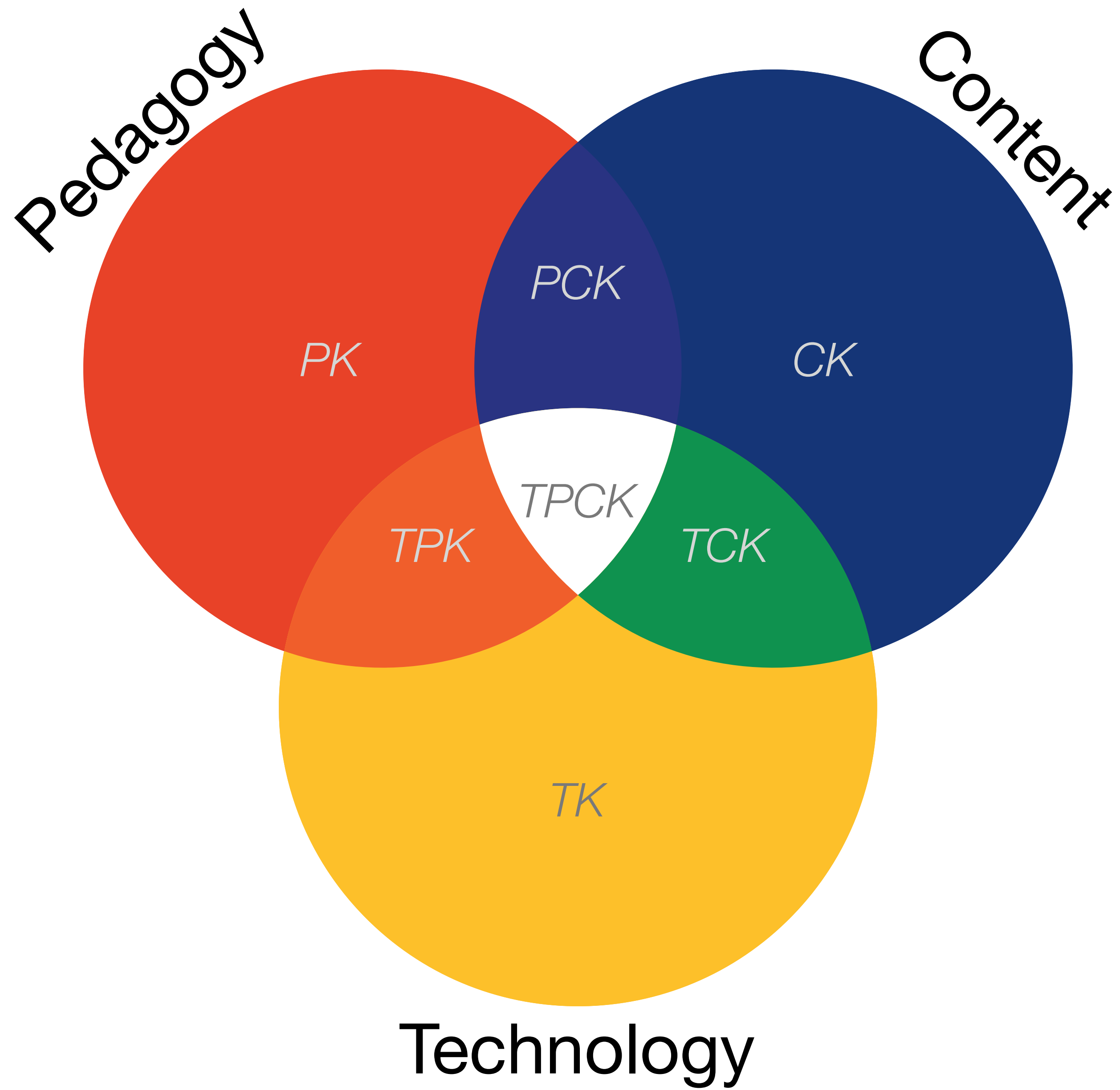
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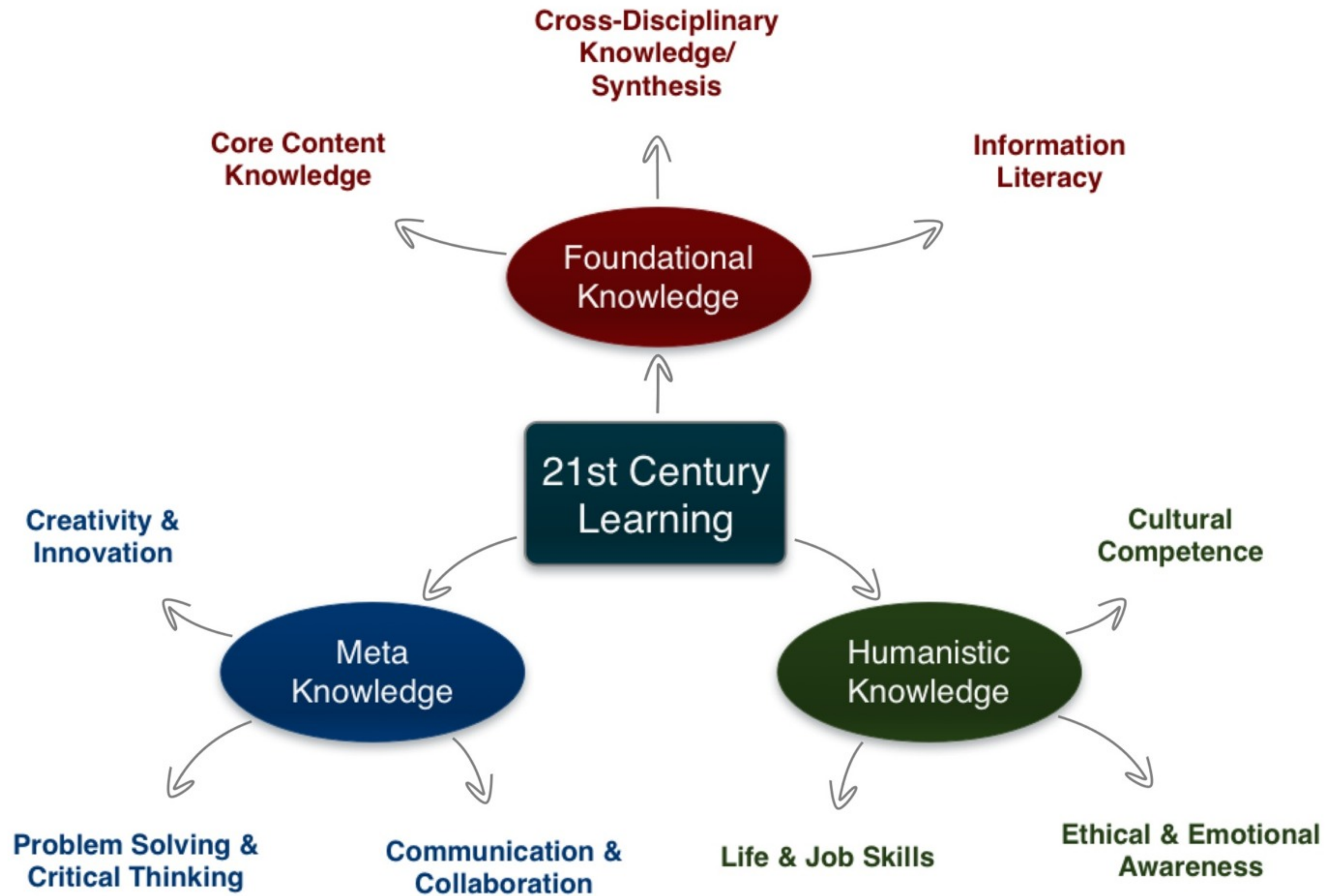
Substitution

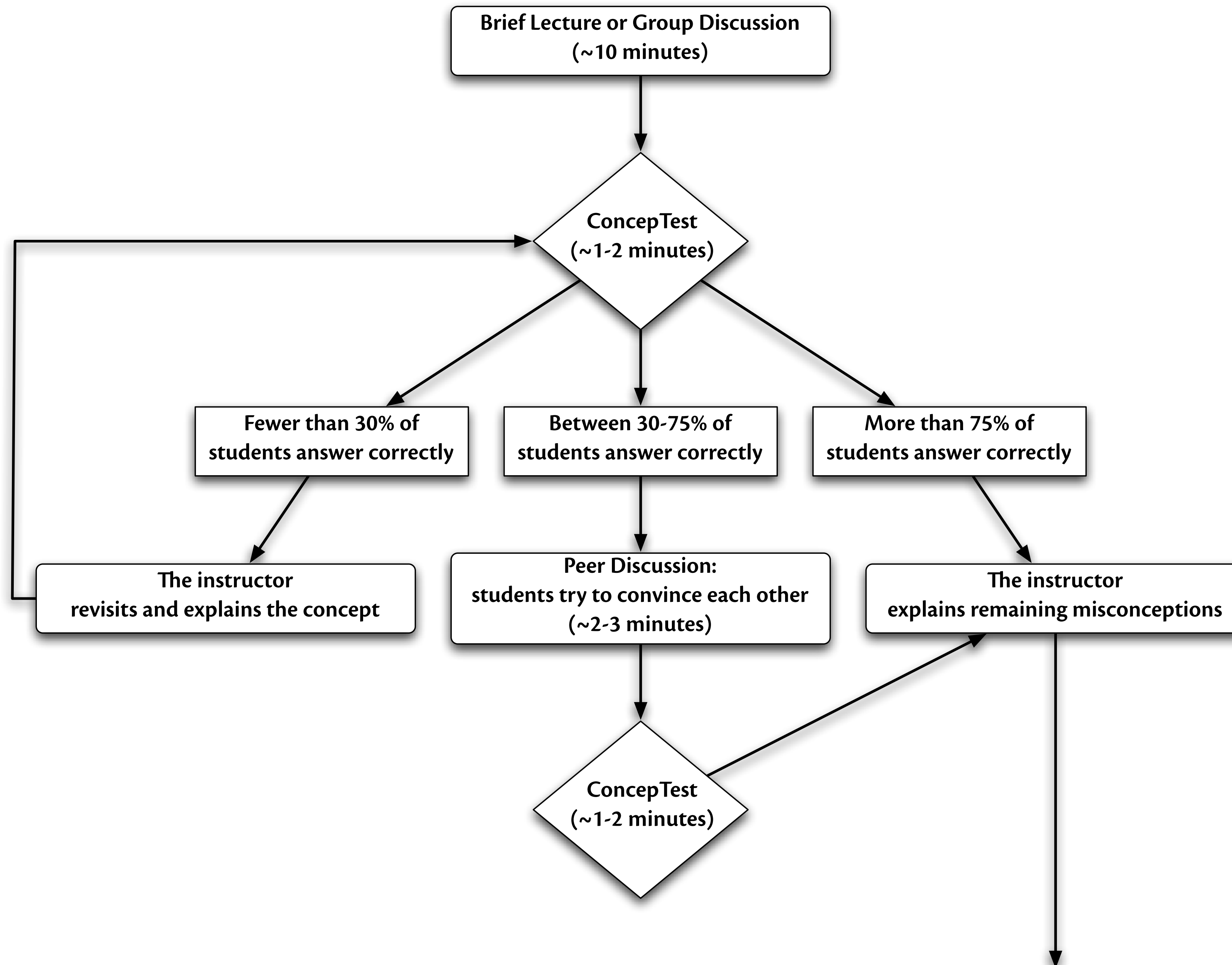
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Social	Mobility	Visualization	Storytelling	Gaming
200,000 years	70,000 years	40,000 years	17,000 years	8,000 years
				





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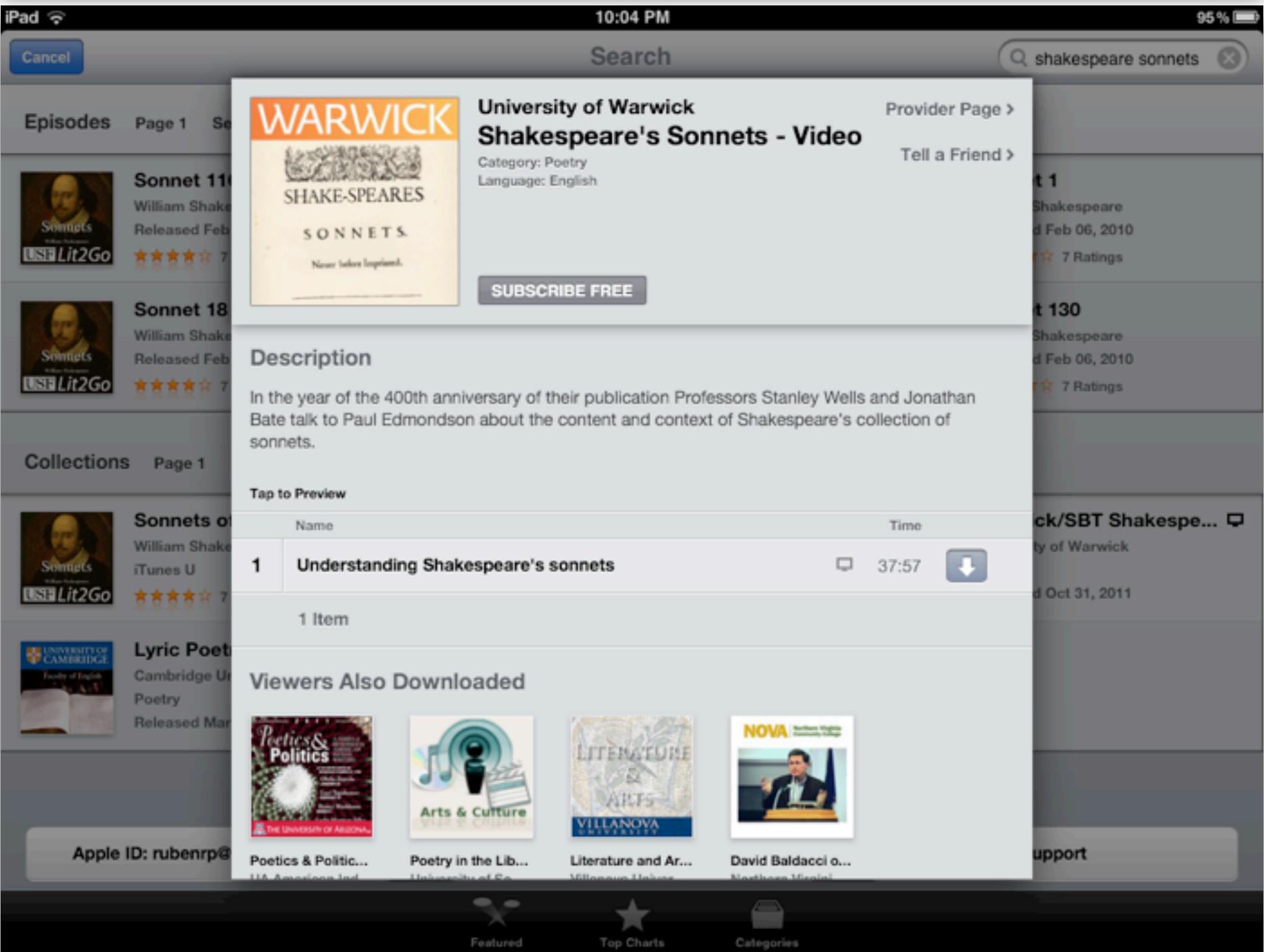
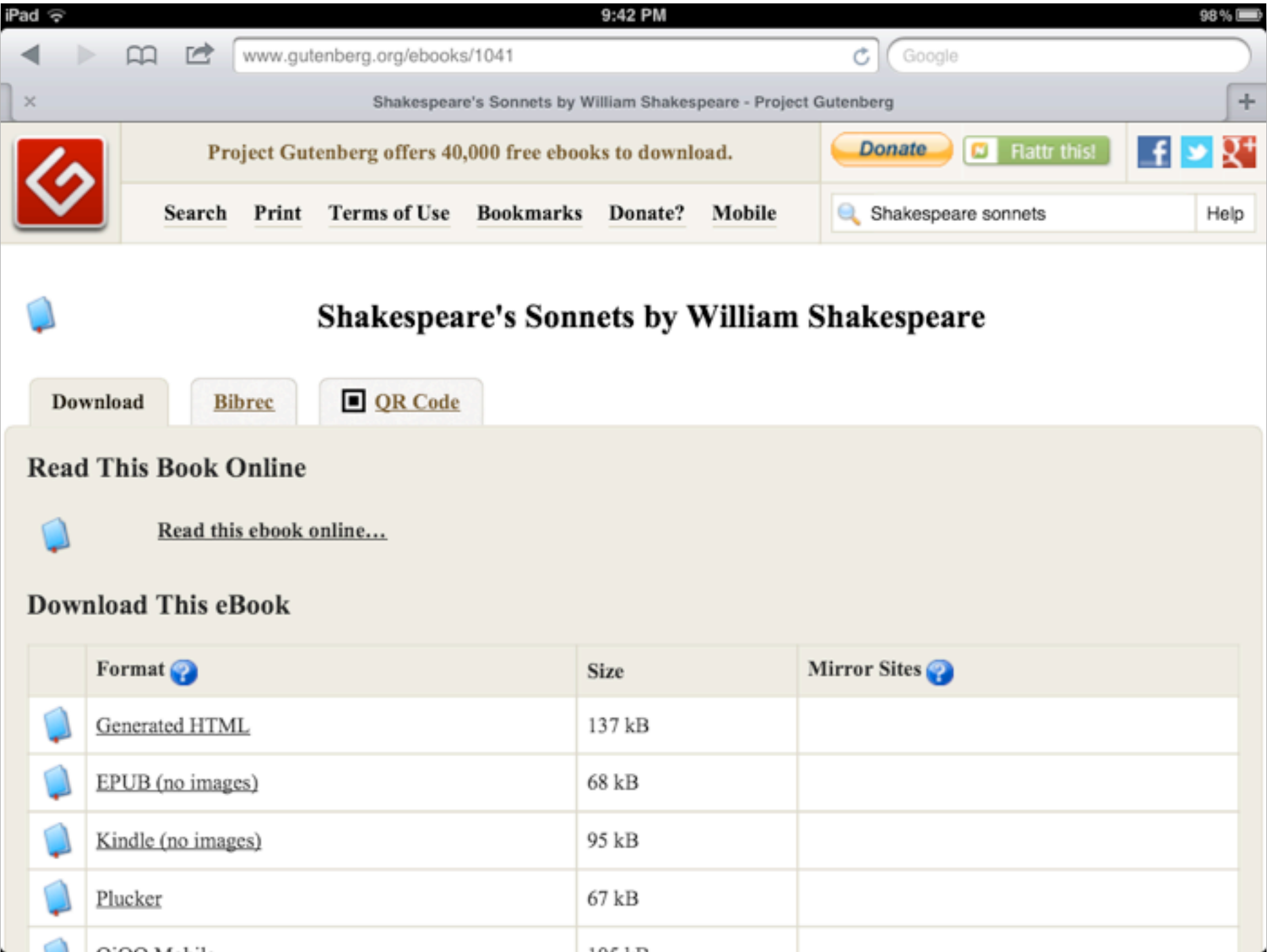
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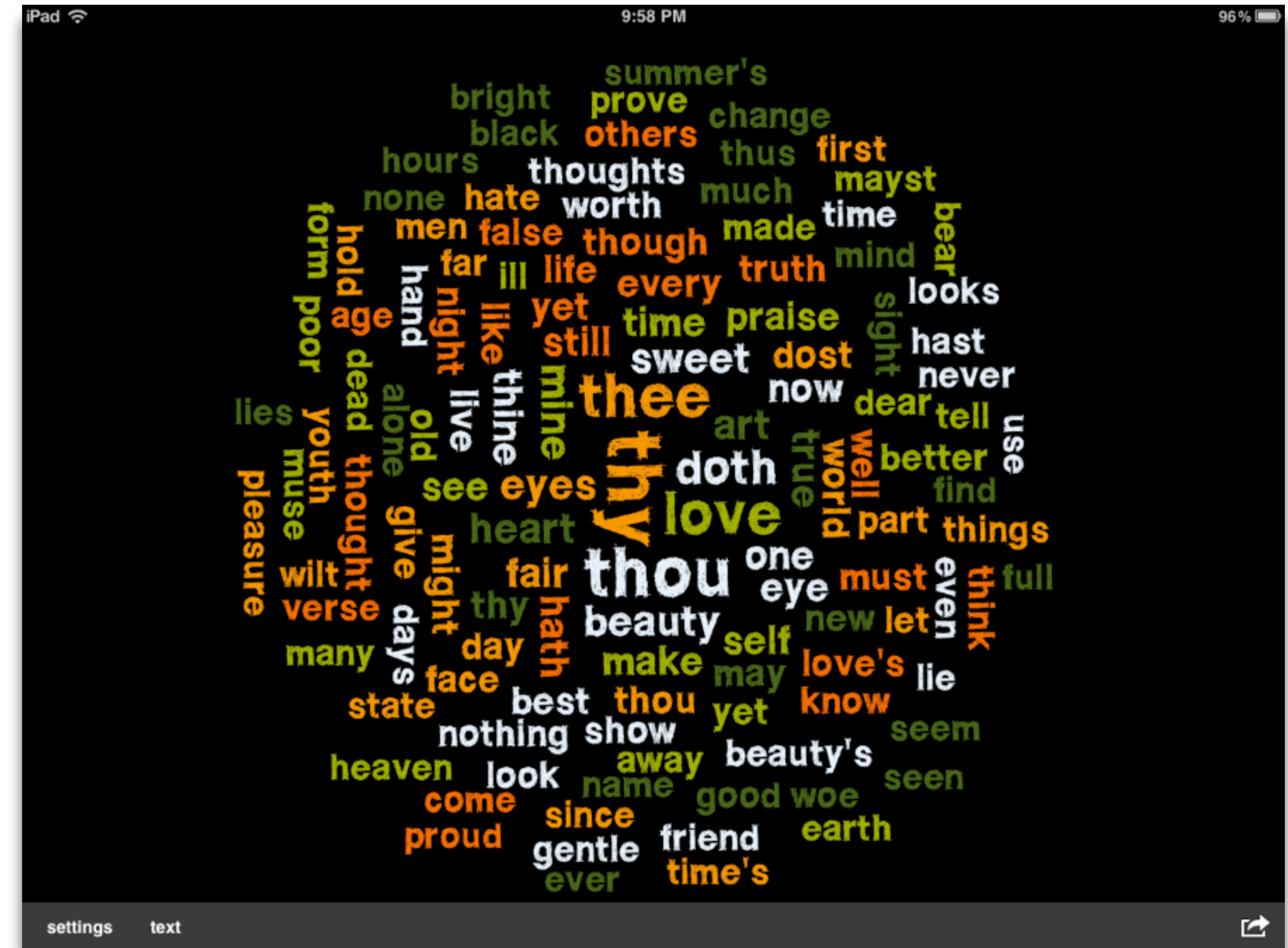


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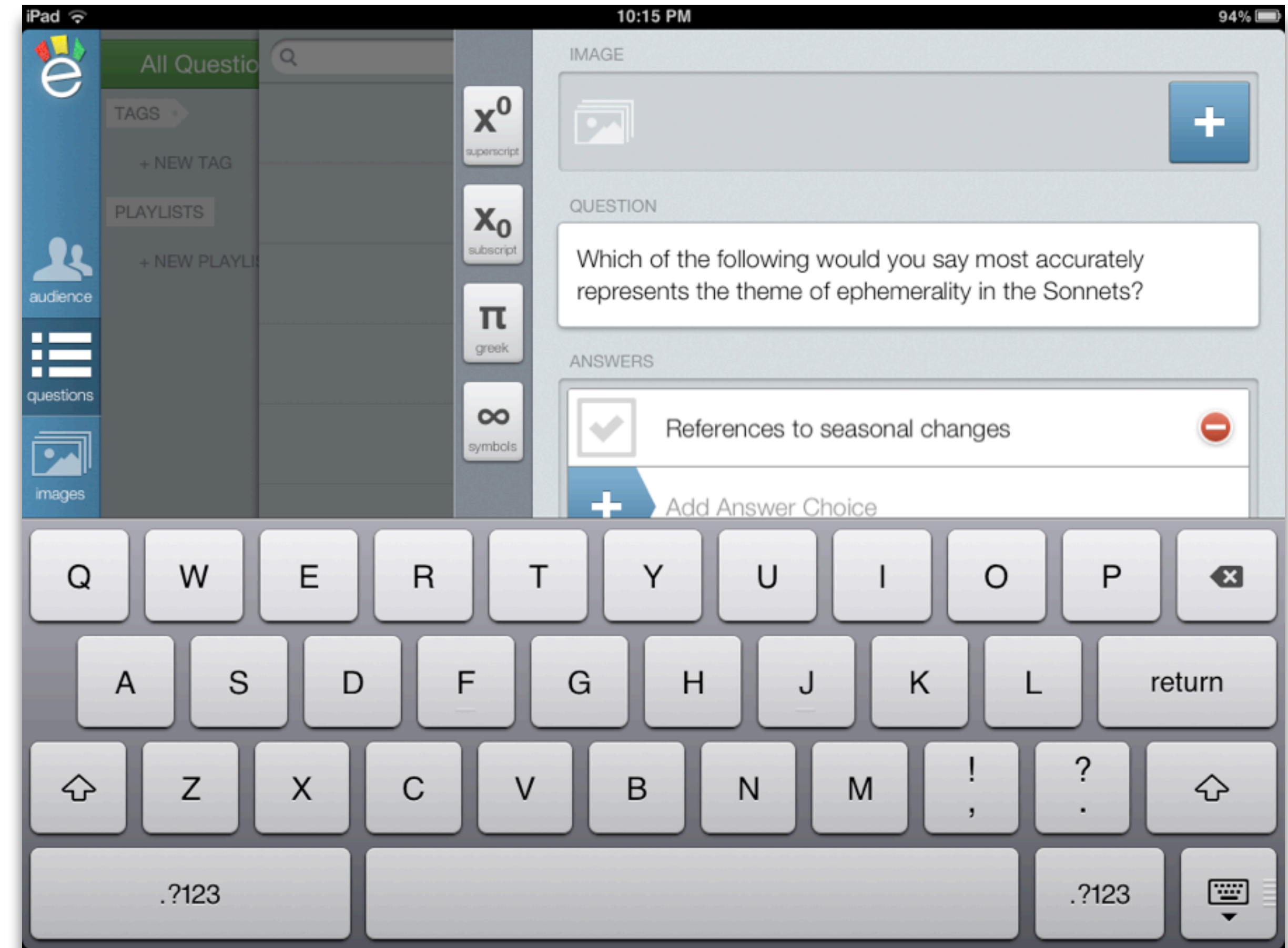
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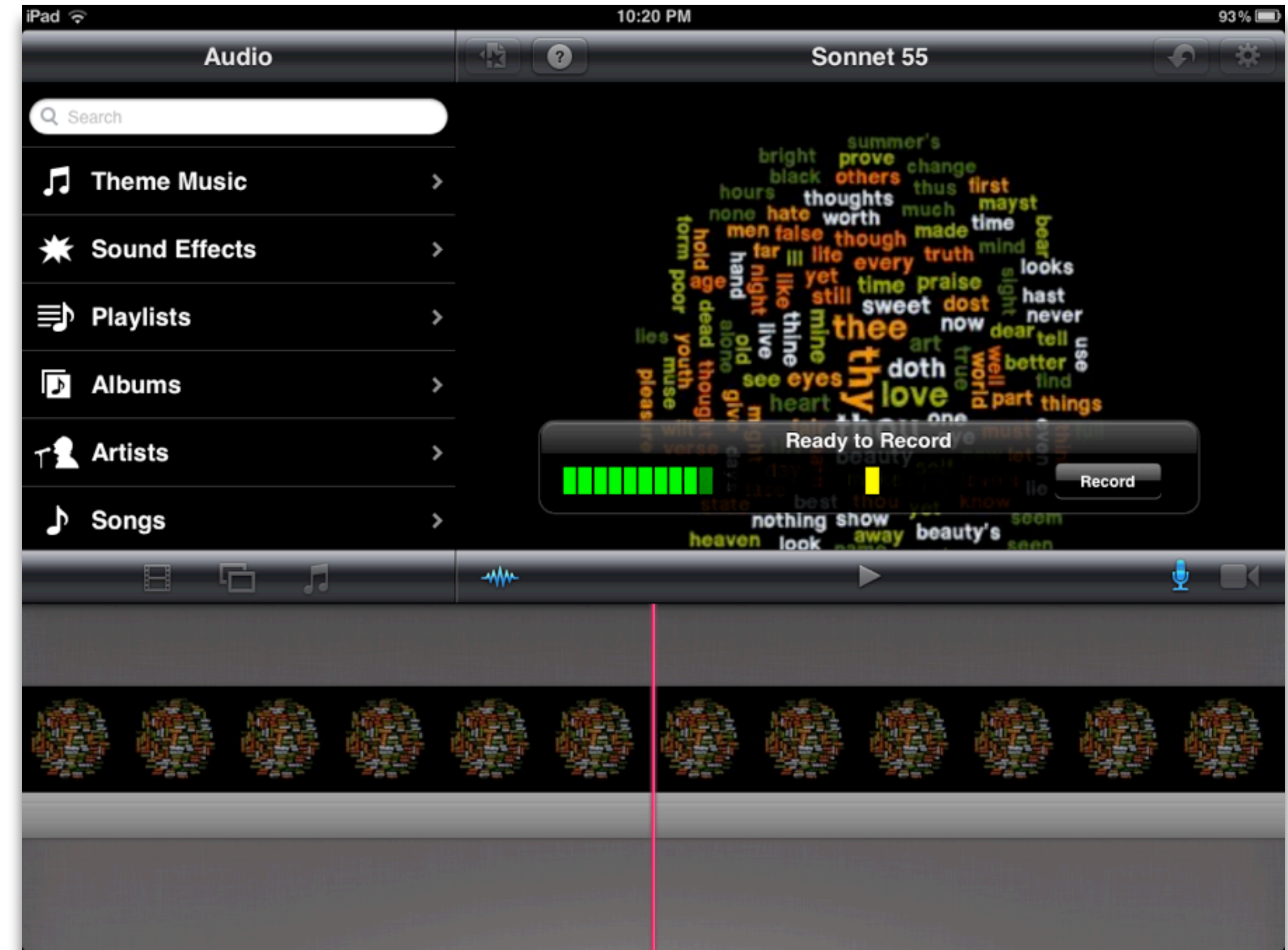


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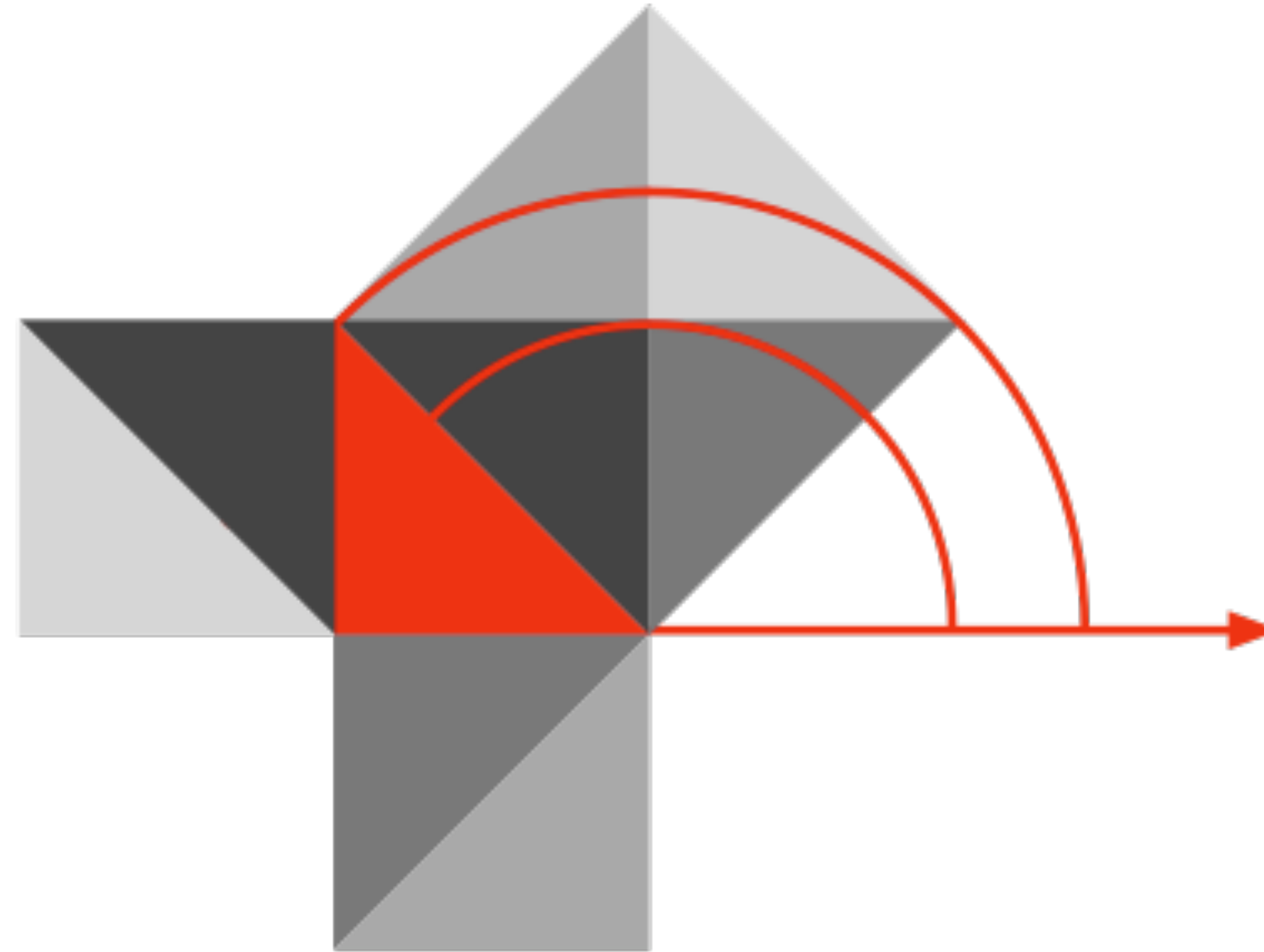
Substitution



Resources

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