SAMR and the Flipped Classroom

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Structuring the Flipped Classroom
Flipping the Classroom: ConcepTests

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Modification
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Augmentation
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Structuring Video Narrative
This is the realm of the art object, the picture plane, where shapes, lines and colors can be themselves and not pretend otherwise.

Below me, the area described by these 3 vertices -- "reality," language and the picture plane -- represents the total pictorial vocabulary of comics or of any of the visual arts.

Most panels-to-panels transitions in comics can be placed in one of several distinct categories—which well-placed transitions require very simple instructions. The next type takes us from scene-to-scene, while staying within a single subject. Deductive reasoning is often required in reading comics such as these. The sequence is often necessary to render these transitions meaningful. A fifth type of transition, which well-placed aspects-to-aspect, often adds a deeper layer to the most part and sets a new stage for the different aspects of a place, idea, or mood. Finally, there’s the now-sequitur, which offers no logical relationship between panels whatsoever.
Four Basic Forms of Montage (+1)

1. Organic Montage
   • Montage follows the interplay between the dramatic moments of the story/stories.

2. Dialectical Montage
   • Montage follows a rhythm set by the logical components of a thesis.

3. Montage by Quantity of Movement
   • Montage follows the dynamics of the action inside the frame.

4. Montage by Quantity of Light
   • Montage follows the physical and symbolic interplay of light/dark inside the frame.

• Animating the Image Via Montage
   • Montage aims to reintroduce the idioms of live film to still (or near-still) images.

Gilles Deleuze, and Hugh Tomlinson (tr.), *Cinema 1: Movement-Image*. Univ of Minnesota Press (1986)
Organic Montage: 
*Once Upon A Time In The West*

Dialectical Montage: Apocalypse Now Redux

Montage by Quantity of Movement: *The Straight Story*

Montage by Quantity of Light:

*Pi*
Animating the Image Via Montage: 
*La Jetee* 

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